

The table below contains the recommended system requirements for VectorWorks/RenderWorks 2008. For professional use, we recommend using the data in the typical or ideal columns.

When considering RAM requirements, remember that all modern operating systems run slower when memory is tight and that it is a common requirement for users to want to have four or more programs open at once. RAM is cheap, so make sure you have plenty.

Mac General Requirements	Minimum	Typical	Ideal
Operating System	OS 10.4.10 or later	OS 10.4.10 or later	OS 10.4.10 or later
Processor	PowerPC G4	PowerPC G5 or any Intel Mac	Any Intel Mac with one or more Core 2 Duo processors. Dual processors will be up to 40% faster for ray traced RenderWorks modes, so the more processors the better for this rendering mode
Other Hardware - Drives	DVD/CD-RW	DVD-R/CD-RW	DVD-R/CD-RW
Other Hardware - Graphics Card	Any Mac Card	Any Mac Card	NVIDIA Card
Screen Resolution	1024 x 768 (XGA)	1280 x 1024	1680 x 1050 or 1920 x 1200
Display Color Depth	16 bit	32 bit	32 bit
Other Software - Quicktime® (can be downloaded from Apple)	Quicktime® 6.5.2 or later	Quicktime® 6.5.2 or later	Quicktime® 7 or later
Windows General Requirements	Minimum	Typical	Ideal
Operating System	Windows XP SP2	Windows XP SP2 or Windows Vista	Windows XP SP2 or Windows Vista 32 or 64
Processor	Pentium IV	Pentium IV or Intel Core 2 Duo	Intel Core 2 Duo processors. Dual processors will be up to 40% faster for ray traced RenderWorks modes, so the more processors the better for this rendering mode
Other Hardware - Drives	DVD/CD-RW	DVD-R/CD-RW	DVD-R/CD-RW
Other Hardware - Graphics Card	Separate card with 16 mb VRAM. Video systems on the mother board that utilise system RAM are not recommended	OpenGL support and 128-256 mb VRAM	Good quality card such as Nvidia, with OpenGL support and 256-512mb VRAM.
Screen Resolution	1024 x 768 (XGA)	1280 x 1024	1680 x 1050 or 1920 x 1200
Display Color Depth	16 bit	32 bit	32 bit
Other Software - Quicktime® (can be downloaded from Apple)	QuickTime® 6.5.2 to 7.2 (higher versions not recommended)	QuickTime® 6.5.2 to 7.2 (higher versions not recommended)	QuickTime® 6.5.2 to 7.2 (higher versions not recommended)
RAM Requirements (Mac/Win)	Minimum	Typical	Ideal
VectorWorks	512 mb	1 gb	1-2 gb
VectorWorks with RenderWorks	1 gb	1-2 gb	2-4 gb
Design Series	512 mb	1 gb	2 gb
Design Series with RenderWorks	1 gb	1-2 gb	2-4 gb
Free Hard Disk Space (Mac/Win)	Minimum	Typical	Ideal
VectorWorks or VectorWorks with RenderWorks	4 gb	4 gb	4+ gb
Design Series or Design Series with RenderWorks	6 gb	6 gb	6+ gb